

Image

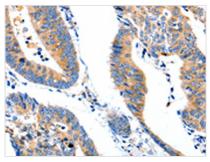






LRPAP1 Antibody

Product Code	CSB-PA993058
Storage	Upon receipt, store at -20°C or -80°C. Avoid repeated freeze.
Uniprot No.	P30533
Immunogen	Synthetic peptide of Human LRPAP1
Raised In	Rabbit
Species Reactivity	Human,Mouse,Rat
Tested Applications	ELISA,WB,IHC;ELISA:1:2000-1:10000,WB:1:1000-1:5000,IHC:1:50-1:200
Relevance	Low density lipoprotein receptor-related protein associated protein 1 also known as LRPAP1 or RAP is a chaperone protein which in humans is encoded by the LRPAP1 gene. LRPAP1 is involved with trafficking of certain members of the LDL receptor family including LRP1 and LRP2. It is a glycoprotein that binds to the alpha-2-macroglobulin receptor, as well as to other members of the low density lipoprotein receptor family. It acts to inhibit the binding of all know ligands for these receptors, and may prevent receptor aggregation and degradation in the endoplasmic reticulum, thereby acting as a molecular chaperone. It may be under the regulatory control of calmodulin, since it is able to bind calmodulin and be phosphorylated by calmodulin-dependent kinase II.
Form	Liquid
Conjugate	Non-conjugated
Storage Buffer	-20°C, pH7.4 PBS, 0.05% NaN3, 40% Glycerol
Purification Method	Antigen affinity purification
Isotype	IgG
Species	Homo sapiens (Human)
Target Names	LRPAP1



The image on the left is immunohistochemistry of paraffin-embedded Human colon cancer tissue using CSB-PA993058(LRPAP1 Antibody) at dilution 1/80, on the right is treated with synthetic peptide. (Original magnification: ×200)

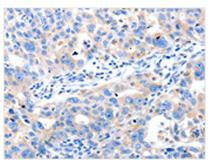




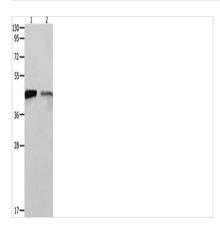








The image on the left is immunohistochemistry of paraffin-embedded Human ovarian cancer tissue using CSB-PA993058(LRPAP1 Antibody) at dilution 1/80, on the right is treated with synthetic peptide. (Original magnification: x200)



Gel: 10%SDS-PAGE, Lysate: 40 µg, Lane 1-2: 293T cells, A549 cells, Primary antibody: CSB-PA993058(LRPAP1 Antibody) at dilution 1/1400, Secondary antibody: Goat anti rabbit IgG at 1/8000 dilution, Exposure time: 1 minute